

"Piece-with-running from-left-to-right-and-back-again"

Version for Trumpet, Piano, Percussion

Preview File Only

This piece is a scene from the opera No.26 and may be played as a pure concert work or with theatrical content:.

"piece-with-running-from-left-to-right-and-back-again."

Instructions for the theatrical performance of this piece:

Two curtains/screens placed at the back of the stage with a gap of approximately one and a half metres between them.

The ensemble is divided into two groups, 'players' (percussion, pianos, trumpet) and 'runners'. The players sit in a usual ensemble position and play the music. The runners begin standing behind one curtain, and, following the cues and descriptions in the score, run or walk from behind one curtain, past the gap in the middle, to behind the other curtain.

The cues and their instructions must be carried out within the bar above which they are written.

The cues have the following abbreviations:

All = The entire group moves together.
One = One member of the group moves independently.
Group = The remaining members of the group move (when one member must stay behind or has previously moved independently)

L to R = Left to Right.

R to L = Right to Left.

Fast = move quickly.

Slow = move slowly.

An example:

19) group, L to R, fast.

means;

Cue 19, within one bar, the remaining members of the running group (one having previously moved independently) must move from left to right quickly.

The Cues

- 1) all, L to R, fast.
- 2) all, R to L, fast.
- 3) one, L to R, slow.
- 4) group, L to R, fast.
- 5) group minus one, R to L, slow.
- 6) one, R to L, slow.
- 7) all, L to R, fast.
- 8) all, R to L, fast.
- 9) one, L to R, slow.
- 10) one, L to R, slow.
- 11) group, L to R, fast.
- 12) one, R to L, fast.
- 13) all, R to L, fast.
- 14) all, L to R, fast.
- 15) one, R to L, fast.
- 16) one, R to L, fast.
- 17) one, R to L, fast.

Trumpet in C

Piano

Percussion:

Bd. = Bass Drum (kit drum with pedal)
Bkn. = Very Small Clash Cymbals (becken - about 12cm in Diameter)

Hh. = Hi Hat
RS = Snare Drum (rim-shot)

Kazoo

Cb. = Cow Bell
Gr. = Guiro
Pp. = Metal Pipe - small
Bh. = rubber-bulbed car horn

Preview File Only

22

C Tpt. *pp* *f*

Perc.

Pno. *p* *fff* (two hands) *8va*

ped.

28 **B** ♩ = 60 *molto vib.(shake)*

C Tpt. *sub. pp* *p*

Perc.

Pno. *(8va)* *mp dolce* *p* *mp dolce* *mp dolce*

35 **C** **HARMON MUTE**

C Tpt. *f*

Perc. *f*

Pno. *mp* *fff*

41

C Tpt.

Perc.

Pno.

[9] E [10]

74

C Tpt.

Perc. Bkn. *fff* BD. *fff*

Pno. *fff*

8vb

[11]

F ♩ = 72

79

C Tpt.

Perc. *f* (shake) Cb. Gr. $\frac{3}{3}$ Pp.

Kzo. *ff*

Pno. *mp* *fff*

85

C Tpt.

Perc. Bh. *f* *mp*

Kzo.

Pno. *f* *mp*

9] One, L to R, Slow

10] One, L to R, Slow

11] Group, L to R, Fast

[12] G ♩ = 104

91

C Tpt.

Perc.

Pno.

pp

fff

p legato

95

C Tpt.

Perc.

Pno.

99 ♩ = 104

[13] [14]

8X

C Tpt.

Perc.

Pno.

Bkn.

BD.

ff

fff marc.

[15] [16]

102 7X

C Tpt.

Perc.

Pno.

fff

pp dolce

12] One, R to L, Fast
 13] All, R to L, Fast
 14] All, L to R, Fast

15] One, R to L, Fast
 16] One, R to L, Fast

106 [17]

C Tpt. 3X

Perc. 3X

Pno. 3X *fff* *pp*

17] One, R to L, Fast

Preview File Only