

STIRRINGS

Listen for 1 minute to the sounds of birds in the foreground, the very quiet scratching sounds of the insects

- 1:00 Begin with very quiet sounds
- 2:20 Airplane fades in (birds seem to become excited/frightened by the sound of the airplane)
- 4:16 Quiet again / insect sounds fade in
- 5:00 - bar 91 Insect sounds gradually get louder and louder
- 5:40 - bar 103 Insect sounds continue getting louder / birds more continuous
- 5:56 - bar 108 Insect sounds continue getting louder / birds continuous
- 6:13 - bar 113 Insect sounds become more obvious - take on pitches
- 6:19 - bar 114.4 Insect sound beats stronger, getting louder and louder
- 6:33 - bar 119 Various register insect beats become prominent
- 6:50 - bar 124 Bird sounds like a trill, continuous
- 7:00 - bar 127 Strong insect pitch/beat
- 7:07 - bar 129.1 Insect sounds with added timbre
- 7:31 - bar 136.3 Insect/bird sounds dynamics vary - watch wav file in Logic
- 9:00 Bird sounds fade out, high synth sounds fade in
- 10:00 High synth sounds fade out, low synth sounds fade in
- 10:40 Low synth sounds overtake insect sounds
- 11:15 Synth sounds fade out
- 11:42 Quiet forest/bird sounds - play very quiet sounds or just listen

