

Sarah Lianne Lewis

Shadow Play

For Chamber Ensemble

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Instrumentation

Clarinet in Bb
Bassoon
Horn in F
Violoncello

Performance Note

Each player is required to perform from the full score, rather than individual parts, in order to ascertain the position in the piece of their fellow performers. Please note that the full score is a transposed score, not a score in C, to allow for this means of performance.

The work is to be interpreted freely, and the length indicated at the bottom of the page is only an indication, as the piece can be performed faster or slower than this.

Programme Note

Shadow Play was written for Daniel's Beard during the Scottish Composition Marathon in March 2013. The piece explores the space created by light and shadows, and the sense of unease that an unexpected shadow gives us. The instruments recreate the 'shadows' in the musical material through the use of varied timbres and techniques.

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Duration: c.6'30"

Shadow Play

for Chamber Ensemble

Transposed Score

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Freely

(bend note)

Clarinet in B \flat

Bassoon

Horn in F

Violoncello

alternate between note and harmonic (repeat)

pp < *mp* > *pp*

mp > *p*

mp > *p* > *pp*

Cl.

Bsn.

Hn.

Vc.

con sord.

pp < *mp* > *pp*

mp > *p*

p > *pp*

tr slower

pp > *pp*

pp > *mp*

sim. (repeat)

Cl. *sfz* *p > pp* *mp > p*

Bsn. *pp* *hold as long as possible and change colour of note*

Hn. *con sord.* *removing mute*

Vc. *sim.* *(repeat)* *pp < mp > pp* *pp* *mf* *pp* *ff*

Cl. *sfz* *mf* *mp > p* *mp > p sim.*

Bsn. *sfz* *p < mp* *pp* *ff* *tr*

Hn. *cresc to raucous sound and overblow* *pp* *ff* *sfz*

Vc. *sim.* *(repeat)* *pp < mp > pp* *increase speed of pattern* *mf*

Cl. *(0'02")* *sfz* *mp > p* *mp > p* *f > p* *hold as long as possible and change colour of note* *p < mp > p sim.*

Bsn. *(0'02")* *legato* *p* *b* *b*

Hn. *(0'02")* *raspy* *raspy* *pp* *f* *p* *f*

Vc. *(0'02")* *fast bow* *pp < ff* *pp < ff* *pp < ff* *pp < ff*

Cl. *vib. -----> molto vib.*
sfz *mf*

Bsn. *p* *mp*
mf *sfz*

Hn. ord. (colour with vib.)
p *mp* *p* *p*

Vc. *pp* *f* *pp* *f* *pp* *f*

Cl. *sfz* *p > pp* *mp > p*
hold as long as possible and change note colour through vib. & no vib.

Bsn. *pp*

Hn. con sord. removing mute
pp *mf* *pp* *f*

Vc. *sim.* (repeat)
pp *mp* *pp*

Cl. *sfz* *mf* *mp > p* *mp > p sim.*

Bsn. *sfz* *tr* ord.
p *mf* *pp* *f*

Hn. *sfz* *cresc. to raucous sound*
pp *f*

Vc. *sim.* (repeat) *increase speed of pattern*
pp *mp* *pp* *mf*