

Heaven's Chimes are Slow

for flute and piano

2010

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This piece began life as a song for soprano and piano, the final part of my cycle *On Love and Death - 5 Rossetti Songs*, which set the following text by Christina Rossetti:

Heaven's chimes are slow, but sure to strike at last:
Earth's sands are slow, but surely dropping thro':
And much we have to suffer, much to do,
Before the time be past.

Chimes that keep time are neither slow nor fast:
Not many are the numbered sands nor few:
A time to suffer, and a time to do,
And then the time is past.

As the poem suggests, the piece is a meditation on time. The music emphasizes in particular the conflict between harmonic stasis - generally inhabiting the world of a C-spectrum - and progressive rhythmic pulsation. The various 'chiming gestures' also hint at the sense of melancholy inevitability conveyed by the text.

Duration: c. 7 minutes

Heaven's Chimes Are Slow

for Flute and Piano

Christian Mason (Dec. 2010)

**Ecstatically Serene,
Infinitely Delicate**

♩ = c.40

- = full tone
- = half breath tone

[Flute]

Musical score for Flute and Piano, measures 1-3. The score consists of two staves. The top staff is for the Flute, and the bottom staff is for the Piano. Measure 1: Flute starts with a sustained note (pp), followed by a series of eighth notes (pp, pp, pp). Piano has a sustained note (pp) and a dynamic instruction (pp). Measure 2: Flute continues with eighth notes (pp, p, pp, mp). Piano has a sustained note (pp) and a dynamic instruction (pp). Measure 3: Flute has a sustained note (sfz p). Piano has a dynamic instruction (f). Measure 4: Flute starts with a sustained note (pp), followed by a series of eighth notes (pp, pp, pp). Piano has a dynamic instruction (pp). Measure 5: Flute continues with eighth notes (pp, p, pp, mp). Piano has a dynamic instruction (pp). Measure 6: Flute has a sustained note (pp). Piano has a dynamic instruction (p). Measure 7: Flute starts with a sustained note (pp), followed by a series of eighth notes (pp, pp, pp). Piano has a dynamic instruction (pp). Measure 8: Flute continues with eighth notes (pp, p, pp, mp). Piano has a dynamic instruction (pp). Measure 9: Flute has a sustained note (pp). Piano has a dynamic instruction (p).

[Flute]

Musical score for Flute and Piano, measures 4-6. The score consists of two staves. The top staff is for the Flute, and the bottom staff is for the Piano. Measure 4: Flute starts with a sustained note (pp), followed by a series of eighth notes (mf). Piano has a dynamic instruction (pp). Measure 5: Flute continues with eighth notes (sfz p). Piano has a dynamic instruction (f). Measure 6: Flute starts with a sustained note (pp), followed by a series of eighth notes (pp, pp, pp). Piano has a dynamic instruction (pp). Measure 7: Flute continues with eighth notes (pp, p, pp, f). Piano has a dynamic instruction (pp). Measure 8: Flute has a sustained note (pp). Piano has a dynamic instruction (p). Measure 9: Flute starts with a sustained note (pp), followed by a series of eighth notes (pp, pp, pp). Piano has a dynamic instruction (pp). Measure 10: Flute continues with eighth notes (pp, p, pp, f). Piano has a dynamic instruction (pp). Measure 11: Flute has a sustained note (pp). Piano has a dynamic instruction (p).

A

Musical score for Flute and Piano, measures 8-11. The score consists of two staves. The top staff is for the Flute, and the bottom staff is for the Piano. Measure 8: Flute starts with a sustained note (sfz > p), followed by a series of eighth notes (sfz p, pp, p < f). Piano has a dynamic instruction (pp). Measure 9: Flute continues with eighth notes (pp, p < f, pp, sfz > p). Piano has a dynamic instruction (f). Measure 10: Flute has a sustained note (pp). Piano has a dynamic instruction (f). Measure 11: Flute starts with a sustained note (f > p), followed by a series of eighth notes (fp, pp). Piano has a dynamic instruction (pp). Measure 12: Flute continues with eighth notes (pp, ff). Piano has a dynamic instruction (ff). Measure 13: Flute has a sustained note (pp). Piano has a dynamic instruction (p). Measure 14: Flute starts with a sustained note (p), followed by a series of eighth notes (p, f). Piano has a dynamic instruction (f). Measure 15: Flute continues with eighth notes (p, f). Piano has a dynamic instruction (mf). Measure 16: Flute has a sustained note (p). Piano has a dynamic instruction (p).

B

12

B

sfz p *ppp*

fff *f* *mf*

f *p* *mf*

ppp *pp*

24

finger gliss

Sos. Ped. sempre

27

29

lip gliss

31

f 3 *pp* 3 *p* Sos. Ped.

pp 3 *f* 3 *ff* 3 *pp*

32

ff 3 *pp* 3 *ff* 3 *pp*

ff 3 *Sos. Ped.* 3 *Sos. Ped.*

3 *f* 3 *p* 3 *ff* 3 *f* 3

33

ff 3 *pp* 3 *ff* 3 *pp*

ff 3 *Sos. Ped.* 3 *Sos. Ped.*

3 *f* 3 *p* 3 *ff* 3 *f* 3

ff 3 *f* 3 *ff* 3 *p* 3 *ff* 3 *f* 3

lip gliss
poco rit. finger gliss
 $\text{♩} = \text{c.30}$

D Suddenly Incandescent, Effusive
 $\text{♩} = \text{c.50}$

Ped. sempre, but gently lift
if resonance becomes too big

finger gliss.
 $\text{♩} = \text{c.50}$

E Wildly Clangorous finger gliss.
42
pp
ff
p
5
tr
ff
Ped.

Musical score for three staves. The top staff shows a treble clef with a key signature of one sharp. It features a 'lip gliss.' instruction with a '3' above it, indicating a three-octave slide. The middle staff shows a treble clef with a key signature of one sharp. It features a 'finger gliss.' instruction with a '3' above it, indicating a three-octave slide. The bottom staff shows a bass clef with a key signature of one sharp. The score consists of six measures, each with a '3' below it, indicating a three-octave range for each measure.

Musical score for orchestra and piano, page 47, dynamic fff. The score consists of three staves. The top staff shows two woodwind parts performing finger glissandi (indicated by 'finger gliss.' and a wavy line) over a piano part. The middle staff shows a piano part with dynamic fff and grace notes. The bottom staff shows a bassoon part with trills and dynamic fff.

49

ff

f

tr~~~~~

6

5

3

f

tr~~~~~

52

p

f

p

f

Flute

pp

mp

pp

mp

p

pp

mp

56

p

pp

8va

59

F Very Slow, Serene, Wistful
♩ = c.30

61

Very long: pause until after the
sound has decayed completely

65

Very long: pause until the
sound has decayed completely