

*Fires and Conifers*

Each player may choose to play one or both a) and b)  
Realisation should not exceed 30 minutes

Player 1

- a) One action. Short sounds. One at a time. Evenly spaced.
- b) One clap. Occasionally. Loud.

Player 2

- a) (for piano) 2-4 notes. Play as a chord. Infrequent. Occasionally harmonious.
- b) Choose a piece of notated music. Play tempo 30-60. Play all notes as crotchets. Occasionally interrupted by 2a.

Player 3

- a) Make the shortest and highest pitched sound possible. Any number of times.
- b) A continuous sound that creates an indent to the space. Changing occasionally by a slight degree. Not returning to previous sounds.

Player 4

- a) Bow various surfaces. For a long time. Any number of times. Unpitched.
- b) Rub two surfaces together. Occasionally change one surface. For a very long time. Any number of times. pp-p

Player 5

- a) Prominent attack. F-FF. Any number of times.
- b) At a time of your choosing indicate in a way visible to all players (including player 6): Indicate to stop playing. 20 seconds. Indicate to resume. Repeat at a time of your choosing.

Player 6

- a) Listening outside the space. Respond to events. Respond as quickly as possible
- b) Be disruptive.